## CITY OF VERGAS SPECIAL COUNCIL MINUTES Vergas Event Center and Zoom

The City Council of Vergas met at 10:00 am, on Tuesday, February 27, 2024, at the Vergas Event Center for a hybrid special council meeting with the following members present: Mayor Julie Bruhn, Council Members: Bruce Albright, Paul Pinke, Dean Haarstick and Natalie Fischer. Absent: None. Also present: Clerk/Treasurer Julie Lammers; Engineer Blaine Green; and Bob Williams of the <u>Frazee-Vergas Forum</u>.

## Call to Order

Mayor Julie Bruhn called the meeting to order.

## **Personnel-Health Insurance**

Lammers reviewed the current Long Lake Park Outdoor Recreation Grant for the first phase of the Long Lake Park Master Plan. Widseth has given the city a quote for \$11,500.00 for writing the grant. The park fund does not have \$11,500.00 in their park budget. The LMC has a navigation support grant for \$5,000.00. The park advisory board has requested the Council apply for the navigation support grant for \$5,000 and if we do not receive to put the project on hold for 1 year. Discussed the following options: apply for grant and if we receive, we proceed; proceed even if we do not get the navigation grant; apply for the grant and if we do not receive, we wait for 1 year to apply for grant; or wait until after we receive notification of grant to make the decision regarding applying for the Outdoor Recreation Grant. Motion by Albright, seconded by Pinke to approve Resolution 2024-001 a resolution authorizing application for grant navigation support for the city (a complete text of the resolution is part of permanent public record in the City Clerk's office) with the understanding we will decide to proceed with the outdoor recreational grant after finding out if we receive the grant funding. Voting Yes: Albright, Fischer and Pinke. Voting No: Haarstick. Motion carried.

## Adjournment

The business for which the meeting was called having been completed, the meeting was adjourned at 10:06 am.

Vergas City Clerk-Treasurer Julie Lammers, CMC